

Lateral diffusion on a frozen random surface

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Abstract – The lateral diffusion coefficient of a Brownian particle on a two-dimensional random surface is studied in the quenched limit for which the surface configuration is time independent. We start with the stochastic equation of motion for a Brownian particle on a fluctuating surface, which has been derived by Naji and Brown. The mean square displacement of the particle projected on a base plane is calculated exactly under the condition that the surface with a constant shape has no spatial correlation. We prove that the obtained lateral diffusion coefficient is in between the known upper and lower bounds.

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Introduction. – Brownian motion on fluctuating surfaces has been of interest for over the past four decades. The major reason is to elucidate the transport of biomolecules on cell membranes, which plays a crucial role for biological functions and signal processing in living cells [1]. Advances in experimental techniques such as fluorescence photobleaching recovery [2,3] and single-particle tracking [4,5] motivated theoretical studies of diffusion on a restricted geometry. Safman and Delbrück introduced a model of Brownian motion in fluid membranes to calculate a translational mobility of a Brownian particle [6]. This approach has been developed, together with experimental studies, to describe the diffusion in flat membranes [7].

Lateral diffusion on curved geometries has been investigated theoretically both on static surfaces [8,9] and dynamically fluctuating membranes [9–13]. The diffusion coefficient due to the geometrical effect of a curved surface and that arising from the interaction between the Brownian particle and membrane has been obtained. Most of the dynamical studies are concerned with the annealed case, in which the motion of the Brownian particle is much slower than the shape relaxation of the membrane. One of the present authors [14] has formulated diffusion on a fluctuating surface starting with the bulk Brownian motion with the constraint that the particle is always on the

surface. It has been shown that the diffusion coefficient in the annealed case has a new contribution arising from the time correlation of the lateral components of the surface velocity as well as the ordinary geometrical part [14].

The quenched case where the shape relaxation is slow compared with the motion of a Brownian particle has been investigated less intensively. In one dimension, it has been shown that diffusion on a static surface is equivalent to Brownian motion in potential fields [9,15]. The formula for the diffusion constant has been derived for both periodic [16–18] and random potentials [9,15]. However, to the authors' knowledge, no exact theory for the diffusion coefficient has been available so far for two-dimensional surfaces. We address this problem in the present study.

The quenched situation is expected in soft matter in thermal equilibrium, where interconnected structures with complex curved surfaces are often observed. Diffusion on such structures is highly non-trivial and the surface dynamics is not always relevant. Typical examples are organelles in living cells [19] and the sponge phase in microemulsions [20]. Actually simulations of diffusion on static curved biological surfaces have been conducted [19].

One may also expect the quenched situation in non-equilibrium systems. For example, the migrating velocity of an active Brownian particle which undergoes self-propulsion consuming energy produced inside or on the surface of the particle [21,22] can be larger than the velocity caused only by thermal fluctuations. Quite recently,

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such studies in confined geometries have been carried out both experimentally [23] and theoretically [24]. When a membrane is subjected to non-thermal noise out of equilibrium [25], it might also increase the migration velocity.

The application of the present theory is not limited to the systems mentioned above. It is possible, for example, that the result is useful for understanding chemical kinetics of adatoms on rough solid surfaces [26].

Langevin equation. – We consider a Brownian particle migrating on a surface in a simple model system as schematically shown in fig. 1. The thickness of the surface is regarded as infinitesimal by assuming that the particle radius is much larger. Let us suppose that the particle is located at $\vec{R}(t) = (R_x(t), R_y(t), R_z(t))$ with $R_z = h(\vec{R}^\perp(t), t)$ and $\vec{R}^\perp = (R_x, R_y)$ where $h(\vec{r}, t)$ is the height of the surface at \vec{r} on the base plane. Naji and Brown have formulated a theory for Brownian motion on a fluctuating surface to derive the stochastic equation for the particle [11]. The random force acting on the particle is defined on the tangent plane at each point on the surface. They solved numerically the Langevin equation coupled with the time evolution equation for the height variable to investigate the crossover from the annealed to quenched cases.

The stochastic equation of motion for a Brownian particle in the Naji-Brown theory [11] takes the form

$$\partial_t \vec{R}^\perp = Z \vec{v}, \quad (1)$$

where Z is a 2×2 matrix whose components are given by

$$Z_{ij} = \delta_{ij} - \frac{(\partial_i h)(\partial_j h)}{g + \sqrt{g}}, \quad (2)$$

with

$$g = 1 + (\partial_x h)^2 + (\partial_y h)^2. \quad (3)$$

The argument \vec{r} in the height variable should be replaced by \vec{R}^\perp after taking the spatial derivative. The random force \vec{v} in eq. (1) obeys Gaussian statistics with zero mean and

$$\langle \nu_i(t) \nu_j(t') \rangle = 2D_0 \delta_{ij} \delta(t - t'). \quad (4)$$

The positive constant D_0 is the diffusion coefficient on a flat plane. Since Z depends on \vec{v} through $h(\vec{R}^\perp)$, the noise term in eq. (1) is generally multiplicative. We employ the Stratonovich interpretation of the multiplicative noise, while Naji and Brown take the Ito prescription with an additive drift term in eq. (1). This difference does not affect the diffusion coefficient [27]. Naji and Brown have shown that [11]

$$Z_{ik} Z_{jk} = (g^{-1})_{ij}, \quad (5)$$

where the repeated indices imply summation. The tensor g^{-1} is the inverse of the metric tensor $g_{ij} = \delta_{ij} + (\partial_i h)(\partial_j h)$ and is given by

$$(g^{-1})_{ij} = \delta_{ij} - \frac{(\partial_i h)(\partial_j h)}{g}. \quad (6)$$

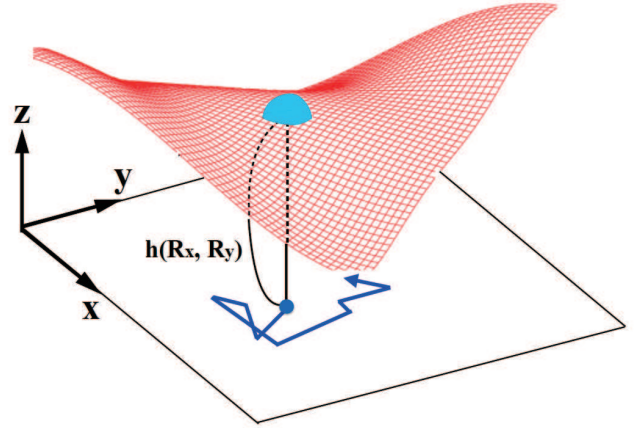


Fig. 1: The height variable $h(x, y)$ for a random surface indicated by the red mesh. The position of the Brownian particle (drawn in light blue) is given by $\vec{R} = (R_x, R_y, R_z)$ with $R_z = h(R_x, R_y)$.

Here we describe an alternative derivation of the tensor Z , which has an intuitive implication. Let us introduce the tangent unit vector \vec{t} , normal unit vector \vec{n} , and vector \vec{m} which is orthogonal to the former two vectors as depicted in fig. 2. These unit vectors are defined, respectively, as

$$\begin{aligned} \vec{t} &= \frac{1}{\sqrt{g}\sqrt{g-1}} (\partial_x h, \partial_y h, g-1) \\ &= (\cos \theta \cos \phi, \cos \theta \sin \phi, \sin \theta), \end{aligned} \quad (7)$$

$$\begin{aligned} \vec{n} &= \frac{1}{\sqrt{g}} (-\partial_x h, -\partial_y h, 1) \\ &= (-\sin \theta \cos \phi, -\sin \theta \sin \phi, \cos \theta), \end{aligned} \quad (8)$$

$$\begin{aligned} \vec{m} &= -\frac{\vec{t} \times \vec{n}}{|\vec{t} \times \vec{n}|} = \frac{1}{\sqrt{g-1}} (-\partial_y h, \partial_x h, 0) \\ &= (-\sin \phi, \cos \phi, 0), \end{aligned} \quad (9)$$

where θ is the angle between \vec{t} and the x - y plane and ϕ the angle between the projected vector $\vec{s} = (\partial_x h, \partial_y h, 0) / (\sqrt{g}\sqrt{g-1})$ and the x -axis as shown in fig. 2 (notice that $|\vec{s}| \neq 1$). The unit vectors \vec{t} , \vec{m} and \vec{n} constitute a set of orthogonal coordinates at each point on the curved surface.

The velocity of the Brownian particle on the left-hand side of eq. (1) is defined on the base plane, whereas the random force on the right-hand side is parallel to the tangent plane [11]. Keeping this fact in mind, we consider a mapping from the tangent to base planes. Let us introduce a vector on the tangent plane $\xi_t \vec{t} + \xi_m \vec{m}$ with arbitrary constants ξ_t and ξ_m . The projection of this vector on the x - y plane can be written as

$$\eta_i = \xi_t t_i + \xi_m m_i = Q_{ij} \xi_j, \quad (10)$$

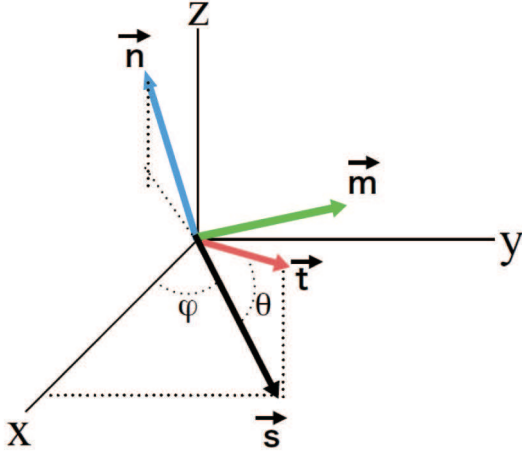


Fig. 2: The blue vector \vec{n} is the normal unit vector, the red vector \vec{t} the tangent unit vector, and the green vector \vec{m} the unit vector perpendicular to both \vec{n} and \vec{t} . The vector \vec{s} ($|\vec{s}| \neq 1$) is a projection of \vec{t} to the x - y plane. The vector \vec{m} is on the x - y plane. The tangent plane touches the curved surface at $x = y = z = 0$.

where the third component is excluded, *i.e.*, $i, j = 1, 2$ and $\xi_1 = \xi_t$ and $\xi_2 = \xi_m$. From eqs. (7) and (9), we find that the matrix Q takes the form

$$Q = \begin{pmatrix} \frac{\partial_x h}{\sqrt{g}\sqrt{g-1}} & \frac{-\partial_y h}{\sqrt{g-1}} \\ \frac{\partial_y h}{\sqrt{g}\sqrt{g-1}} & \frac{\partial_x h}{\sqrt{g-1}} \end{pmatrix}. \quad (11)$$

However this is inadequate to enter directly in the Langevin equation (1) since the off-diagonal elements of Q are not symmetric under the interchange $x \leftrightarrow y$, which is required by the isotropy of the base plane. We note that

$$P = QA \quad (12)$$

with

$$A = \frac{1}{\sqrt{g-1}} \begin{pmatrix} \partial_x h & \partial_y h \\ -\partial_y h & \partial_x h \end{pmatrix} = \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \quad (13)$$

is the only choice in terms of the angle ϕ to satisfy the symmetry requirement. In fact, it is readily proved from eqs. (11) and (13) that P is equal to Z given by eq. (2). The relation in eq. (5) is also verified by noting that

$$Q_{ik}Q_{jk} = (g^{-1})_{ij} \quad (14)$$

and $A_{ji} = (A^{-1})_{ij}$. The mapping in eq. (10) is then written as

$$\vec{\eta} = P\vec{\zeta} \quad (15)$$

with $\vec{\zeta} = A^{-1}\vec{\xi}$.

Mean square displacement and lateral diffusion coefficient. – Now we solve eq. (1) in the case of a random time-independent surface. The solution can be written formally as

$$R_i^\perp(t) - R_i^\perp(0) = \int d\vec{r} Z(h(\vec{r}))_{ij} \times \int_0^t ds \delta(\vec{r} - \vec{R}^\perp(s)) \nu_j(s), \quad (16)$$

from which one obtains

$$(\vec{R}^\perp(t) - \vec{R}^\perp(0))^2 = \int d\vec{r}_1 \int d\vec{r}_2 Z(h(\vec{r}_1))_{ij} Z(h(\vec{r}_2))_{ik} \times \int_0^t ds_1 \int_0^{s_1} ds_2 \delta(\vec{r}_1 - \vec{R}^\perp(s_1)) \nu_j(s_1) \times \delta(\vec{r}_2 - \vec{R}^\perp(s_2)) \nu_k(s_2). \quad (17)$$

The mean square displacement on the base plane can be obtained by averaging eq. (17) over the randomness of the surface height and the random force. Since these are generally independent of each other for a frozen surface, one may write eq. (17) as

$$\langle (\vec{R}^\perp(t) - \vec{R}^\perp(0))^2 \rangle = \int d\vec{r}_1 \int d\vec{r}_2 \langle Z(h(\vec{r}_1))_{ij} Z(h(\vec{r}_2))_{ik} \rangle_h \times \int_0^t ds_1 \int_0^{s_1} ds_2 \langle \delta(\vec{r}_1 - \vec{R}^\perp(s_1)) \delta(\vec{r}_2 - \vec{R}^\perp(s_2)) \times \nu_j(s_1) \nu_k(s_2) \rangle_{\vec{v}}, \quad (18)$$

where $\langle \dots \rangle_h$ and $\langle \dots \rangle_{\vec{v}}$ indicate the average over h and \vec{v} , respectively. Since we have assumed that the randomness of the height does not have any spatial correlation, the decoupling $\langle Z(h(\vec{r}_1))_{ij} Z(h(\vec{r}_2))_{ik} \rangle_h = \langle Z(h(\vec{r}_1))_{ij} \rangle_h \langle Z(h(\vec{r}_2))_{ik} \rangle_h$ is allowed and each part is constant in space because of the translational invariance. Therefore, one has

$$\langle (\vec{R}^\perp(t) - \vec{R}^\perp(0))^2 \rangle = \langle Z_{ij} \rangle_h \langle Z_{ij} \rangle_h 2D_0 t = 2dDt, \quad (19)$$

where d is the dimensionality of the surface and we have used eq. (4). The effective diffusion coefficient D will be obtained shortly. The expression in eq. (19) implies that taking an average of Z in the Langevin equation (1) with respect to the surface randomness is justified. By using the isotropy of space, the effective lateral diffusion coefficient D is given for $d = 2$ by

$$\frac{D}{D_0} = \langle Z_{11} \rangle_h^2 = \left\langle \frac{1}{2} \left(1 + \frac{1}{\sqrt{g}} \right) \right\rangle_h^2. \quad (20)$$

This is the main result of this letter. When the surface is a curved line embedded in two dimensions, on the other hand, only the element $Z_{11} = 1/\sqrt{g}$ exists and one obtains for $d = 1$

$$\frac{D}{D_0} = \left\langle \frac{1}{\sqrt{g}} \right\rangle_h^2. \quad (21)$$

This is the known exact result [9,11] and has also been obtained by the present method [14] (see footnote ¹).

The ensemble average can be replaced by the surface average (the contour average in one dimension) defined as [10]

$$\langle A \rangle_s \equiv \frac{\int_0^L \int_0^L dx dy \sqrt{g} A}{\int_0^L \int_0^L dx dy \sqrt{g}}, \quad (22)$$

where L is the system size. Hereafter we shall use this notation of the average $\langle \dots \rangle_s$.

The upper and lower bounds for the diffusion coefficient in two dimensions have been obtained, respectively, as [10]

$$\frac{D_U}{D_0} = \frac{1}{2} \left(1 + \left\langle \frac{1}{g} \right\rangle_s \right), \quad (23)$$

$$\frac{D_L}{D_0} = \frac{2 \langle 1/\sqrt{g} \rangle_s^2}{1 + \langle 1/g \rangle_s}. \quad (24)$$

In order to prove $D_L \leq D \leq D_U$, the inequality

$$\langle A \rangle^2 \leq \langle A^2 \rangle \quad (25)$$

is useful. Applying this to eq. (20), one has

$$\begin{aligned} \frac{D}{D_0} &= \left(\left\langle \frac{1}{2} \left(1 + \frac{1}{\sqrt{g}} \right) \right\rangle_s \right)^2 \\ &\leq \left\langle \left(\frac{1}{2} \left(1 + \frac{1}{\sqrt{g}} \right) \right)^2 \right\rangle_s. \end{aligned} \quad (26)$$

It is readily shown that the last expression in eq. (26) is smaller than D_U so that $D \leq D_U$.

On the other hand, the lower bound eq. (24) satisfies

$$\frac{D_L}{D_0} = \frac{2 \langle 1/\sqrt{g} \rangle_s^2}{1 + \langle 1/g \rangle_s} \leq \frac{2 \langle 1/\sqrt{g} \rangle_s^2}{1 + \langle 1/\sqrt{g} \rangle_s^2}. \quad (27)$$

It is easy to see that D is larger than the last expression of eq. (27) leading to $D_L \leq D$.

In the above, we have presented a mathematically rigorous proof for $D_L \leq D \leq D_U$. It might be useful, however, to show the relative magnitude and all over behavior of these three quantities. This is possible if the probability distribution of $\vec{p} = \vec{\nabla} h$ is Gaussian [10],

$$f(p) = \frac{2}{w^2} \exp\left(-\frac{\vec{p}^2}{w^2}\right), \quad (28)$$

where $w = \langle (\vec{\nabla} h)^2 \rangle^{1/2}$ is the root-mean-square fluctuation. The function $f(p)$ is normalized as $\int_0^\infty dp p f(p) = 1$. The exact diffusion coefficient D in eq. (20) turns out to be

$$\frac{D}{D_0} = \frac{1}{4} [1 + \sqrt{\pi} (1/w) \exp(1/w^2) \operatorname{erfc}(1/w)]^2, \quad (29)$$

¹The spatial average in eq. (A.13) in ref. [14] should read the surface (contour) average.

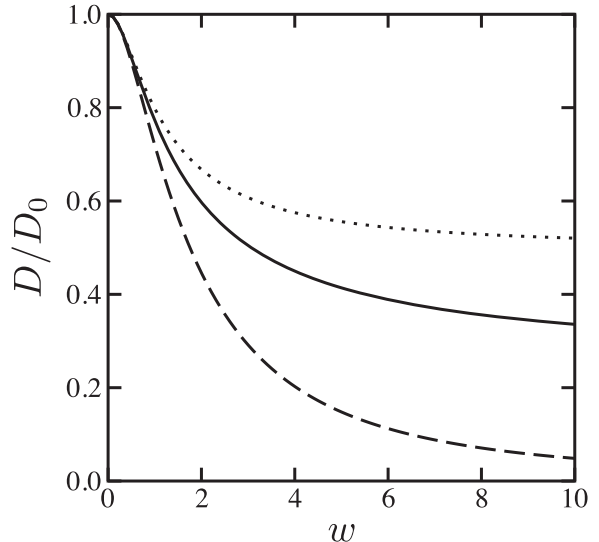


Fig. 3: The scaled diffusion coefficient D/D_0 (solid line), the upper and lower bounds D_U/D_0 (dotted line), and D_L/D_0 (dashed line) given by eqs. (29), (30), and (31), respectively, as a function of $w = \langle (\vec{\nabla} h)^2 \rangle^{1/2}$ for a quenched Gaussian random surface.

where $\operatorname{erfc}(x) = (2/\pi) \int_x^\infty dt e^{-t^2}$. On the other hand, the explicit forms of the upper and lower bounds given by eqs. (23) and (24), respectively, have been obtained for Gaussian surfaces as [10]

$$\frac{D_U}{D_0} = \frac{1}{2} [1 + (1/w^2) \exp(1/w^2) E_1(1/w^2)], \quad (30)$$

$$\frac{D_L}{D_0} = \frac{2\pi [(1/w) \exp(1/w^2) \operatorname{erfc}(1/w)]^2}{1 + (1/w^2) \exp(1/w^2) E_1(1/w^2)}, \quad (31)$$

where $E_1(x) = \int_x^\infty dt e^{-t}/t$. In fig. 3, eqs. (29), (30), and (31) are plotted as a function of w . The diffusion coefficient D/D_0 decreases monotonically as w is increased, approaching the asymptotic value of 1/4.

Discussion. – Gustafsson and Halle [10] have argued that there are two candidates for the diffusion coefficient on the frozen disordered surface. Although our result in eq. (20) is exact, we compare it with other approximate formulas. One is the result obtained by the area scaling. Gustafsson and Halle employ their previous result in one dimension [9], where the diffusion coefficient is given by eq. (21) which is the square of the contour average of the projected contour length. On dimensional consideration, they replace the square of the projected contour length by the ratio of the base area to the surface area in two dimensions. Taking the surface average, one obtains [10]

$$\frac{D_A}{D_0} = \left\langle \frac{1}{\sqrt{g}} \right\rangle_s. \quad (32)$$

The accuracy of this result cannot be judged *a priori*, as noted by the authors themselves of ref. [10].

The other is obtained by the effective medium approximation [10]

$$\frac{D_M}{D_0} = \frac{1}{\langle \sqrt{g} \rangle_s}. \quad (33)$$

Gustafsson and Halle start with the Smoluchowski equation for non-interacting Brownian particles whose position is defined on the base plane and derive the steady state solution approximately. The proportionality constant between the average current of the particles and the imposed linear macroscopic gradient of the particle concentration gives us the diffusion coefficient apart from a geometrical factor. In order to determine the microscopic current in the Smoluchowski equation, Gustafsson and Halle consider a small circular area on the base plane in which the current is constant in space, whereas the current outside the circle is approximated by the macroscopic one. In this way, the problem becomes equivalent to the dielectric boundary value problem of an infinite cylinder with an external electric field. The dielectric constant inside the circle is different from that of the outside. From the relation between the induction and the applied field [28] and noting that the eigenvalues of the tensor $(g^{-1})_{ij}$ in eq. (6) are given by 1 and $1/g$, one obtains a closed equation for the diffusion coefficient, whose solution is given by eq. (33). See ref. [10] for more details.

The requirement $D_L \leq D_A$, $D_M \leq D_U$ has been verified for small values of $(\nabla h)^2$ [10].

One of the most distinct differences between the present exact result in eq. (20) and the approximants in eqs. (32) and (33) is that D is finite for $g \rightarrow \infty$, whereas both D_A and D_M vanish in this limit. Even if local maxima (minima) in a two-dimensional surface are extremely high (deep), there must be paths for the particle to circumvent the steep maxima and minima so that it can make finite displacement. It should be noted that the probability that the maxima and minima constitute an extended object like a wall is quite rare in the random surface with no spatial correlation. In fact, the elements of the matrix Z for $\theta = \pi/2$ are given by $Z_{11} = \sin^2 \phi$, $Z_{12} = Z_{21} = -\sin \phi \cos \phi$ and $Z_{22} = \cos^2 \phi$. The average over the angle ϕ yields $\langle Z_{11} \rangle_\phi \equiv (1/2\pi) \int_0^{2\pi} d\phi Z_{11} = 1/2$, whose square gives rise to the factor $1/4$ in the diffusion coefficient D in eq. (20).

It is geometrically obvious that the above argument for finite displacement does not hold in one dimension, where the Brownian particle is always blocked once it encounters a single extremely high maximum or deep minimum. Actually the exact diffusion constant in eq. (21) in one dimension vanishes in the limit $g \rightarrow \infty$. The approximate formula D_A in two dimensions does not take into account this relevant geometrical difference. In contradiction to this, the diffusion coefficient obtained by numerical simulations of the Langevin equation seems consistent with D_A even for large values of the surface roughness w as shown in figs. 9 and 10 in ref. [11]. The reason for this is unclear at present.

Summary. – In summary, the present theory provides an exact prediction for the diffusion coefficient on a two-dimensional frozen surface, which satisfies the restriction due to the upper and lower bounds. We start with the Langevin equation for a Brownian particle on a random surface formulated by Naji and Brown [11]. The lateral diffusion coefficient is obtained by averaging the coefficient multiplied by the random force, which is valid in the quenched limit for random surfaces without any spatial correlation.

In the present theory, we have employed the Monge representation with the single-valued height function. Extending the theory to interconnected random and isotropic surfaces embedded in three dimensions is an interesting future problem.

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